## APPENDIX II - SCHEDULE OF USER FEES

Fresh Fruit and Vegetable Fees		
When performing inspections of product unloaded directly from land or air transportation, the charges shall be determined on the following basis	Rate	Start Date
Quality and Condition Inspections for Over Half Lot	\$242.00 per lot <sup>1</sup>	10/01/23
Quality and Condition for Half Lot or Less and Condition Only for Over Half Lot	\$200.00 per lot <sup>1</sup>	10/01/23
Condition Only for Half Lot or Less	\$185.00 per lot <sup>1</sup>	10/01/23
Quality and Condition or Condition Only Inspections for Additional Lots of the Same Product	\$110.00 per lot <sup>1</sup>	10/01/23
Quality and Condition and Condition Only for Lots of 50 Packages or Less	\$110.00 per lot <sup>1</sup>	10/01/23
Dockside Inspections – Each package weighing less than 30 lbs.	\$0.044 per pkg. <sup>1</sup>	10/01/17
Dockside Inspections – Each package weighing 30 lbs. or more	\$0.068 per pkg. <sup>1</sup>	10/01/17
Minimum Charge per Individual Product for Dockside Inspection	\$240.00 per lot <sup>1</sup>	10/01/23
Dockside Inspections for Additional Lots of the Same Product	\$110.00 per lot <sup>1</sup>	10/01/23
Hourly based inspection services	\$116.00 per hour <sup>1</sup>	10/01/23
Premium Time (Overtime) Lot or Packaged Inspection Based	\$58.00 per hour	10/01/23
Premium time (Overtime) Hourly Inspection Based	\$37.00 per hour	10/01/23
Premium time (Holiday) Lot or Packed Based	\$58.00 per hour	10/01/23
Premium time (Holiday) Hourly Based Within Normal Tour of Duty	\$74.00 per hour	10/01/23
Premium time (Holiday) Hourly Based Outside Normal Tour of Duty	\$74.00 per hour	10/01/23
Rate for Billable Mileage	\$1.96 per mile	08/01/18

\_

This PATCH represents official guidance. This PATCH is scheduled to be incorporated into the document listed above. After incorporation into the document listed above this PATCH will become obsolete. USDA is an equal opportunity provider, employer, and lender.

<sup>&</sup>lt;sup>1</sup> Additional travel costs will apply where applicable.